

Game Presets Table

For the following Xbox Game Titles:

HALO	F1
Medal of Honor: Frontline	F2
The Chronicles of Riddick	F3
Counter Strike	F4
James Bond 007: Nightfire	F5
Tom Clancy's Rainbow Six 3	F6
Return to Castle Wolfenstein	F7
Unreal Championship	F8

All game titles are used in reference only.
This product is NOT supported by the creators of the
above listed games.

SMARTE BOX II

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QUICK REFERENCE

ADVANCED FEATURES

ESC + 0 to 9 [0=0, 9=90]

Fine tuning with ESC + + or -

Invert Mouse Y axis (up/down)

ESC + Page Up ESC + Page Down

Factory Default ESC + Ctrl + Alt + DEL

GAME PRESETS

F1	HALO
F2	Medal of Honor: Frontline
F3	The Chronicles of Riddick
F4	Counter Strike
F5	James Bond 007: Nightfire
F6	Tom Clancy's Rainbow Six 3
F7	Return to Castle Wolfenstein
F8	Unreal Championship

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This product is not supported by the creators of the above listed games.

- F11 Blank Preset (for advanced programming)
- F12 Standard Preset (matches Control Key table)

Use the Standard Preset (F12) for easy navigation through menus.

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F1 HALO

Controller	Function	Keyboard	Mouse
Left Stick	Move	W.A.S.D	
Right Stick	Look		Mouse Move
A	Jump	SPACEBAR	
B	Melee Attack	E	
X	Reload / Action	R	
Y	Switch Weapon		Scroll Up / Down
Left Trigger	Throw Grenade		Middle Button
Right Trigger	Fire Weapon		Left Button
Left Thumb	Crouch	Left SHIFT	
Right Thumb	Scope Zoom		Right Button
Start	Menu / Pause	ENTER	
Back	Multiplayer Stats	BACKSPACE	
Black	Switch Grenade	G	
White	Flashlight On/Off	CAPS LOCK	
D-Pad Up			
D-Pad Down			
D-Pad Left			
D-Pad Right			

Deadzone = 34

Recommended In-Game Settings:
Thumb stick Settings = DEFAULT
Button Settings = DEFAULT
Look Sensitivity = 10
Auto-Center = NO

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F3 The Chronicles of Riddick: Escape From Butcher Bay

Controller	Function	Keyboard	Mouse
Left Stick	Move	W.A.S.D	
Right Stick	Look		Mouse Move
A	Jump	SPACEBAR	
B	Reload	R	
X	Activate	F	
Y	Cycle Weapon		Scroll Up / Down
Left Trigger	Block / Sneak Attack		Right Button
Right Trigger	Shoot / Punch		Left Button
Left Thumb	Crouch	Left SHIFT	
Right Thumb	Eyeshine	E	
Start	Pause	ENTER	
Back	Journal	BACKSPACE	
Black	Zoom	TAB	Middle Button
White	Flashlight	CAPS LOCK	
D-Pad Up	Lean	CURSOR UP	
D-Pad Down	Lean	CURSOR DOWN	
D-Pad Left	Lean	CURSOR LEFT	
D-Pad Right	Lean	CURSOR RIGHT	

Deadzone = 45

Recommended In-Game Settings:
Controls = Default Controller
Invert Y-Axis = off
Sensitivity = 10 Maximum

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F5 James Bond: Nightfire

Controller	Function	Keyboard	Mouse
Left Stick	Move	W.A.S.D	
Right Stick	Look		Mouse Move
A	Crouch Left	SHIFT	
B			
X	Reload / Action	R	
Y	Jump		
Left Trigger	Manual Aim		Right Button
Right Trigger	Fire Weapon		Left Button
Left Thumb			
Right Thumb			
Start	Pause	ENTER	
Back	Vision Mode	BACKSPACE	
Black			
White	Alternate Fire	F	Middle Button
D-Pad Up	Next Gadget / Zoom In	Q	
D-Pad Down	Prev Gadget / Zoom Out	CAPS LOCK	
D-Pad Left	Prev Weapon	CURSOR LEFT	Scroll Down
D-Pad Right	Next Weapon	CURSOR RIGHT	Scroll Up

Deadzone = 57

Recommended In-Game Settings:
Controller: Night Fire
Y-Axis = Normal

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F5 James Bond: Nightfire

Controller	Function	Keyboard	Mouse
Left Stick	Move	W.A.S.D	
Right Stick	Look		Mouse Move
A	Crouch Left	SHIFT	
B			
X	Reload / Action	R	
Y	Jump		
Left Trigger	Manual Aim		Right Button
Right Trigger	Fire Weapon		Left Button
Left Thumb			
Right Thumb			
Start	Pause	ENTER	
Back	Vision Mode	BACKSPACE	
Black			
White	Alternate Fire	F	Middle Button
D-Pad Up	Next Gadget / Zoom In	Q	
D-Pad Down	Prev Gadget / Zoom Out	CAPS LOCK	
D-Pad Left	Prev Weapon	CURSOR LEFT	Scroll Down
D-Pad Right	Next Weapon	CURSOR RIGHT	Scroll Up

Deadzone = 57

Recommended In-Game Settings:
Controller: Night Fire
Y-Axis = Normal

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F5 James Bond: Nightfire

Controller	Function	Keyboard	Mouse
Left Stick	Move	W.A.S.D	
Right Stick	Look		Mouse Move
A	Crouch Left	SHIFT	
B			
X	Reload / Action	R	
Y	Jump		
Left Trigger	Manual Aim		Right Button
Right Trigger	Fire Weapon		Left Button
Left Thumb			
Right Thumb			
Start	Pause	ENTER	
Back	Vision Mode	BACKSPACE	
Black			
White	Alternate Fire	F	Middle Button
D-Pad Up	Next Gadget / Zoom In	Q	
D-Pad Down	Prev Gadget / Zoom Out	CAPS LOCK	
D-Pad Left	Prev Weapon	CURSOR LEFT	Scroll Down
D-Pad Right	Next Weapon	CURSOR RIGHT	Scroll Up

Deadzone = 57

Recommended In-Game Settings:
Controller: Night Fire
Y-Axis = Normal

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3. Load Game Presets (Key Assignments)

- Before starting to play your game, press "F1" - "F8" to load the game preset for the title you are about to play. Refer to the Game Preset Overview document.
- For easier navigation of menus, you can use the Standard Preset ("F12").
- Optionally you may now customize or fine tune your Sniper box

Programming Mode

Configure your own Key / Mouse Assignments

- The "ESC" and "F1" - "F12" keys are used as programming keys and can therefore not be used for in-game action.
- Before customizing your key assignments, load the preset you about to modify:
 - "F11" - "F8" Pre-installed game titles
 - "F11" Blank (for advanced users)
 - "F12" Standard (matches Control Key table)
- Hold the "ESC" key to enter programming mode.
- Press the control key you would like to assign to a keyboard or mouse button (while still holding "ESC"). See control keys table on quick reference card.
- Press the destination key or mouse button that will hold your desired function in the future (while still holding "ESC").
- Release the "ESC" key.

Every game has its unique Deadzone which can be determined. Once found, the Deadzone can be saved with your key assignments into an available memory slot.

- Adjust the Deadzone with "ESC" & "0" to "9" (0 = 0, 9 = 90).
- Fine tune the Deadzone with "ESC" & "+" or "-".
- Most games work with a Deadzone between 30 and 50.

Invert Mouse Controls

Invert Mouse Y axis (up/down):
Activate: "ESC" & "Page Up"
Deactivate: "ESC" & "Page Down"

Keyboard LED Status Information

LEDs on the keyboard indicate the status of Sniper box

Left (Num Lock): Adapter is in idle mode, waiting for console.

Center (Caps Lock): Keyboard attached and recognized.

Right (Scroll Lock): Mouse is attached and recognized.

All three LEDs are active simultaneously when the Reset to Factory Default is in progress.

Reset Sniper box to Factory Default

To reset Sniper box into the state it shipped from the factory (Factory Default) use the following key combination

Select F1-F8, you will Reset memory Unit

Press "ESC" & "Ctrl" & "Alt" & "Delete" Do not remove or power

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QUICK REFERENCE

ADVANCED FEATURES

Left Stick W A S D Left Thumb Q

A SPACE Right Thumb E

B B Black TAB

X X White CAPS LOCK

Y Y Back BACKSPACE

Left Trigger L Start ENTER

Right Trigger R D-Pad ↑

← ↓ →

PROGRAMMING

Hold ESC Key.

Press the control key (see above).

Press the destination key or mouse button.

Release ESC key.

Saving:

ESC + F1 to F8 overwrites original!

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F2 Medal of Honor: Frontline

Controller	Function	Keyboard	Mouse
Left Stick	Move	W.A.S.D	
Right Stick	Look		Mouse Move
A	Action	F	
B	Crouch	Left SHIFT	
X	Reload	R	
Y	Jump	SPACEBAR	
Left Trigger	Aim		Right Button
Right Trigger	Fire Weapon		Left Button
Left Thumb	Center View		
Right Thumb	Melee Attack	E	
Start	Objectives / Pause	ENTER	
Back	Call HQ	BACKSPACE	
Black	Next Weapon		Scroll Up
White	Prev Weapon		Scroll Down
D-Pad Up	Sniper Zoom In	Q	
D-Pad Down	Sniper Zoom Out	CAPS LOCK	
D-Pad Left	Hud On/Off	Tab	
D-Pad Right			

Deadzone = 40

Recommended In-Game Settings:
Controller Layout = MOH Sharpshooter

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F4 Counter Strike

Controller	Function	Keyboard	Mouse
Left Stick	Move	W.A.S.D	
Right Stick	Look		Mouse Move
A	Jump	SPACEBAR	
B	Alternate Fire / Zoom	B	Right Button
X	Reload / Use	R	
Y	Cycle Weapons		Scroll Up / Down
Left Trigger	Crouch / Pistol Ammo	Left SHIFT	
Right Trigger	Fire Weapon / Ammo		Left Button
Left Thumb	Shop / Walk	TAB	
Right Thumb	Fast Look	PAUSE / Break	
Start	Menu	ENTER	
Back	Current Scores	BACKSPACE	
Black	Cycle Grenades	G	Middle Button
White	Drop Weapon	F	
D-Pad Up	Radio Command	CURSOR UP	
D-Pad Down	Radio Command	CURSOR DOWN	
D-Pad Left	Radio Command	CURSOR LEFT	
D-Pad Right	Radio Command	CURSOR RIGHT	

Deadzone = 34

Recommended In-Game Settings:
Default Right-Handed Profile
Look Sensitivity = Very High
Fast Look = On

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F6 Tom Clancy's Rainbow Six 3

Controller	Function	Keyboard	Mouse
Left Stick	Move	W.A.S.D	
Right Stick	Look		Mouse Move
A	Action	SPACEBAR	
B	Thermal vision	Q	
X	Reload	R	
Y	Night Vision		
Left Trigger	Quick Weapon Switch		Scroll Up / Down
Right Trigger	Fire Weapon		Left Button
Left Thumb	Crouch	Left SHIFT	
Right Thumb	Zoom Weapon		Right Button
Start	Pause	ENTER	
Back	Map	BACKSPACE	
Black	Cycle Grenades	G	Middle Button
White	Team Hold	F	
D-Pad Up	Open Door	CURSOR UP	
D-Pad Down	Close Door	CURSOR DOWN	
D-Pad Left	Peek Left	CURSOR LEFT	
D-Pad Right	Peek Right	CURSOR RIGHT	

Deadzone = 54

Recommended In-Game Settings:
Button Setup = DEFAULT
Thumb stick Setup = DEFAULT
Input: Look X/Y Sensitivity = 5

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F6 Tom Clancy's Rainbow Six 3

Controller	Function	Keyboard	Mouse
Left Stick	Move	W.A.S.D	
Right Stick	Look		Mouse Move
A	Action	SPACEBAR	
B	Thermal vision	Q	
X	Reload	R	
Y	Night Vision		
Left Trigger	Quick Weapon Switch		Scroll Up / Down
Right Trigger	Fire Weapon		Left Button
Left Thumb	Crouch	Left SHIFT	
Right Thumb	Zoom Weapon		Right Button
Start	Pause	ENTER	
Back	Map	BACKSPACE	
Black	Cycle Grenades	G	Middle Button
White	Team Hold	F	
D-Pad Up	Open Door	CURSOR UP	
D-Pad Down	Close Door	CURSOR DOWN	
D-Pad Left	Peek Left	CURSOR LEFT	
D-Pad Right	Peek Right	CURSOR RIGHT	

Deadzone = 54

Recommended In-Game Settings:
Button Setup = DEFAULT
Thumb stick Setup = DEFAULT

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Quick Start Guide

Introduction

Sniper box is a unique adapter that allows you to connect standard PS/2 compatible mice and keyboards to your PlayStation2 or XBOX console. You will be able to enjoy First Person Shooters (FPS), or any other game where targeting is important, the way they are meant to be played. Both versions of the Sniper box are fully programmable and come with pre-installed key configurations for the best games available on PS2 and XBOX. Advanced features such as Deadzone adjustments and mouse control inversion guarantee best gaming experience with your favorite titles.

Quick Start

1. Connect Keyboard and Mouse to Sniper box

- Insert the PS/2 connectors of your Keyboard and Mouse into the Sniper box ports at the front side.
- Connect your Mouse to the Left port and the Keyboard to the Right port. Similar to your PC, the ports come colored and have a small symbol at the top.

2. Connect Sniper box to your console

- With the mouse and keyboard inserted, connect the Sniper box to your console. Any available controller port will work.
- LEDs on the keyboard indicate if Sniper box is ready to use, and if keyboard and mouse are both properly connected (see Keyboard Information section).

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Save your own key Assignments

- The current active key assignments can be saved into one of the eight available memory slots by holding [ESC] and pressing the desired function key ("F1" - "F8").
- Please note that you will overwrite the factory pre-installed game title by saving your assignments. Sniper box can be reset to Factory Default using a special key combination (ESC + ALT + CTRL + DEL)

Optional Steps and Additional Features:

Adjust Controller Sensitivity

Most games have advanced Game Settings or a Controller Setup menu, where you can change the look sensitivity of controllers. A lower value will result in a slow but precise movement in the game. With Sniper box it is recommended to set a higher sensitivity as when playing with a standard controller. This will ensure a more PC like mouse experience.

Some games (such as Max Payne 2) have a Fast Look button you can push while playing. With the Sniper box, you could map this function to the "Bresk" key has no release function, and you would only need to press it once when you start the game, until you use the "ESC" (Program) key again.

Adjusting the Deadzone

Deadzone: This is a zone within an axis range that is interpret as being at rest. A range is given here, as slight movements on the controller around the rest state should not trigger actions.